

TTL-based Fingerprinting and MPLS

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Summary

- ▶ Introduction to the TTL-based signatures
- ▶ Motivations
- ▶ Measurement campaign
- ▶ MPLS use case
- ▶ Ongoing work and conclusions

Time To Live (TTL)

- ▶ Field in the IP header (avoid routing loops)
- ▶ Maximum number of hops for an IP packet
- ▶ Initial value of the TTL field may vary, depending on:
 - ▶ the hardware (CISCO, Juniper, ...)
 - ▶ the Operating System
 - ▶ the protocol used (TCP/UDP/ICMP)

ICMP messages

- ▶ We consider two types of ICMP messages:
 1. Time-exceeded messages, obtained with Traceroute
 2. Echo-reply messages, obtained with Ping
- ▶ We also tried UDP probes: marginal gain
- ▶ Initial values of TTLs used by nodes: 32, 64, 128, 255
- ▶ TTL initialized differently by a node when it sends:
 - ▶ an error packet (Time-exceeded)
 - ▶ an information packet (Echo-reply)

TTL-based signatures

- ▶ Pair of initial TTLs:

<Time-exceeded, Echo-reply>

- ▶ Diversity in the signatures (in theory : 5^n , n : # probes)
- ▶ Examples : <255-255>, <255-*>, <255-128>, ...

Motivations

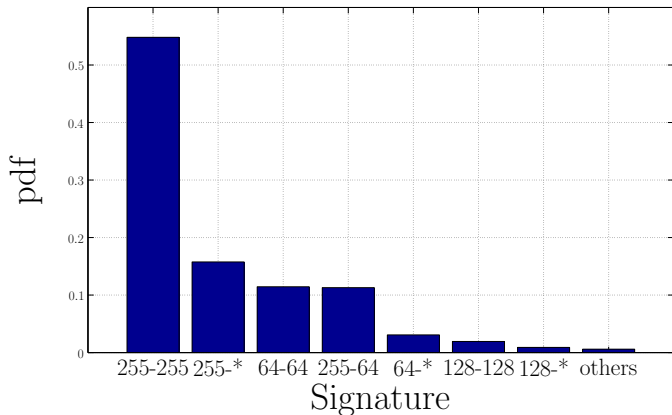
- ▶ Understanding the characteristics of the Internet:
 - ▶ hardware distribution (CISCO, Juniper, etc...)
 - ▶ operating systems deployed
 - ▶ ...
- ▶ Alias resolution : clustering approach
- ▶ Understanding MPLS tunnels
- ▶ ...

Measurement campaign

- ▶ Measurement campaign on the PlanetLab network
- ▶ 1M of destinations from CAIDA data
- ▶ 200 vantage points (VP), i.e. 5000 destinations/VP
- ▶ Each IP on a trace pinged 6 times
- ▶ Scamper with paris-traceroute
- ▶ About 8h of probing per VP
- ▶ About 3 days of campaign due to the PlanetLab instabilities

Signatures

- ▶ Signatures seen in the campaign:



- ▶ CISCO \Rightarrow $\langle 255-255 \rangle$
- ▶ Juniper \Rightarrow $\langle 255-64 \rangle$

Signatures consistency

- ▶ Assumption : *the signature of a router is unique*
- ▶ For a given IP address, a signature may be:
 - ▶ **Consistent**: signature always the same
 - ▶ **Incomplete**: signature most of the time complete, but sometimes incomplete (e.g. <255-255> and <255-*>)
 - ▶ **Inconsistent** : several complete signatures, but different from each other

Signatures consistency - intra VP

- ▶ For 21% of the VP, all signatures are consistent
- ▶ For all VP, no incomplete signatures
- ▶ In the remaining 79% VPs:
some (rare) inconsistent signatures (less than 0.02% on average)

Signatures consistency - inter VP

- ▶ About 97.6% of the signatures are consistent
- ▶ Some incomplete signatures (2.2%)
- ▶ A bit more inconsistent signatures, but still rare (0.08%)

Signatures consistency - Conclusions

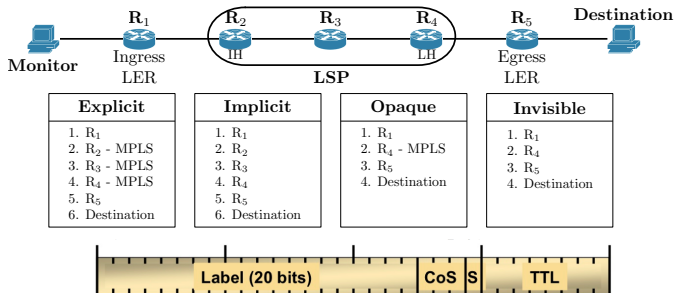
- ▶ In the vast majority, consistent signatures
 - ▶ Inconsistency due to our initial TTL determination technique?
- ▶ Incomplete signatures not encountered inside a VP
 - ▶ Filtering at some VP
 - ▶ Possibility to complete the signatures
(e.g. $\langle 255-* \rangle \Rightarrow \langle 255-255 \rangle$)
- ▶ \Rightarrow Assumption correct:

Each IP address is associated to a unique signature

- ▶ Our technique can be used to help alias resolution

MPLS use case

- ▶ Measurement-based classification of MPLS tunnels (traceroute)
 - ▶ TTL-propagate × RFC4950:

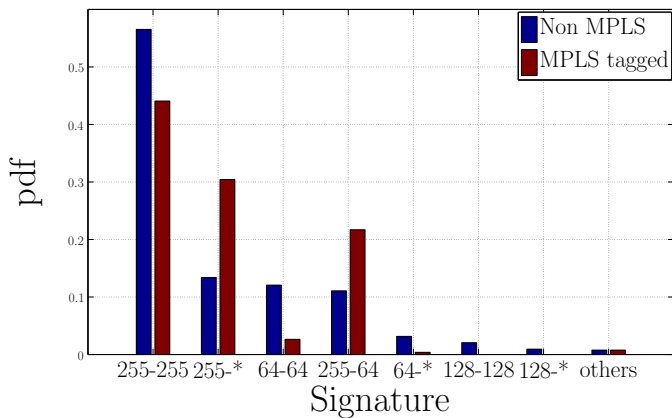


MPLS use case

- ▶ Proportion of IP addresses in
 - ▶ explicit tunnels: 14.23%
 - ▶ implicit tunnels: 25.51%
 - ▶ opaque tunnels: 0.33%
 - ▶ all MPLS tunnels: 30.37%
- ▶ Some addresses belongs to different types of tunnels
- ▶ MPLS seems well deployed in the Internet today

Global view

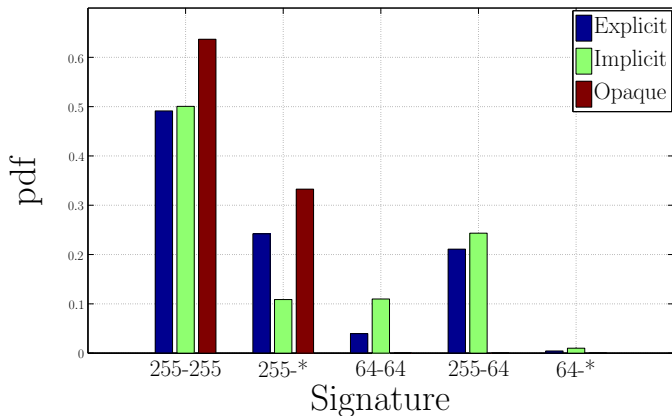
- ▶ Signatures distribution in the MPLS case:



- ▶ Why such a difference?

Refined view

- ▶ Signatures distribution in the different observed MPLS tunnels:



- ▶ Opaque tunnels : only one signature : $\langle 255-255 \rangle$ (and $\langle 255-^* \rangle$ but may be completed)
 - ▶ Invisible tunnels underestimated.

Ongoing work

- ▶ Aim : obtaining a better distribution in the signatures to limit the complexity of alias resolution:
 - ▶ MPLS TTL : 1 and 255
 - ▶ ICMP time exceeded packet sizes
 - ▶ Other probes (TCP, UDP, ...)
 - ▶ Several characteristics (internal nodes, ingress, egress, etc.)

Conclusion

- ▶ Each IP/router has a unique TTL-based fingerprint
- ▶ Can help alias resolution
- ▶ Help to understand MPLS tunnels (especially the opaque ones)
- ▶ Work still in progress (MPLS TTL, ICMP packets size, other probes, etc.)